

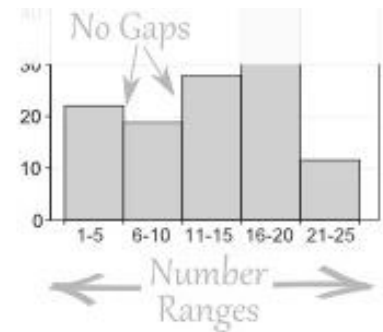
# Displaying One-Variable Data

A **bar graph** uses bars to display discrete data which has been organized into classes. The bars have spaces between them since the data is \_\_\_\_\_.

A **histogram** uses bars to display continuous data which has been organized into intervals. The bars in a histogram touch since the data is \_\_\_\_\_.



Bar Graph



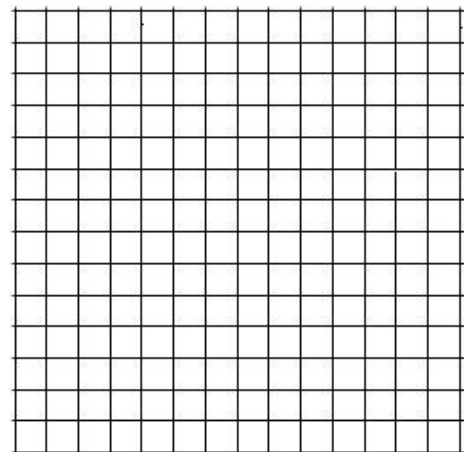
Histogram

## Example 1

Use the frequency table from Example 2 (about movies) from DAY 2 lesson to construct a bar graph.

Process:

1. organize data into frequency table with classes if necessary
2. draw and label axes
  - \* labels go under bars
3. plot bars
  - \* bars must have spaces between them
4. add a title

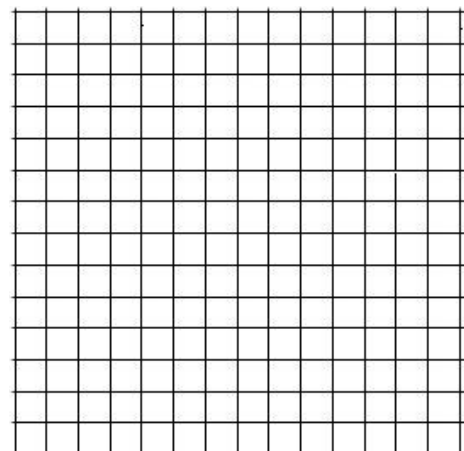


## Example 2

Use the frequency table from Example 3 (about pulses) from DAY 2 lesson to construct a histogram.

Process:

1. organize data into frequency table with class intervals if necessary
2. draw and label axes
  - \* labels go between bars
3. plot bars
  - \* bars cannot have spaces between them
4. add a title



Bar graphs and histograms can take on any of several common shapes. Among these distributions are both **SYMMETRICAL** and **SKewed** graphs.

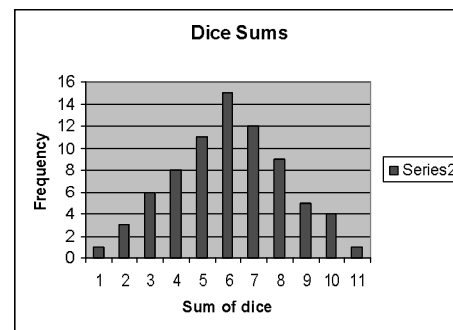
**SYMMETRICAL DISTRIBUTIONS** can be:

1. \_\_\_\_\_ Distributions

- commonly referred to as \_\_\_\_\_ or mound-shaped distributions
- the middle interval(s) will have the greatest frequency (i.e. the tallest bar)
- all other intervals will have decreasing frequencies as you move away from the centre of the graph (i.e. the bars get smaller as you move out to the edges)

Example: A pair of dice were rolled 75 times. After each roll, their sum was recorded and graphed.

Sum on dice	Frequency
2	1
3	3
4	6
5	8
6	11
7	15
8	12
9	9
10	5
11	4
12	1



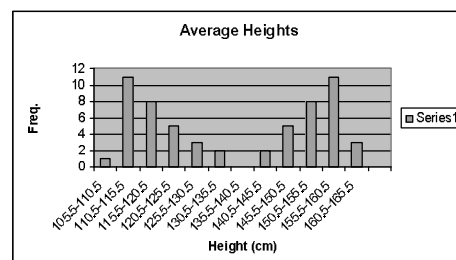
*Note*: Even though it isn't perfectly symmetrical, it still fits the definition of a normal distribution.

2. \_\_\_\_\_ Distributions

- these look like inverted normal distributions
- the intervals with the highest frequencies (i.e. tallest bars) are at either end of the graph and the interval with the lowest frequency is in the centre
- frequencies increase as you move away from the centre of the graph.

Example: Grade 6 and grade 1 students each measured, recorded and graphed their heights.

Height (cm)	Freq.
105.5-110.5	1
110.5-115.5	11
115.5-120.5	8
120.5-125.5	5
125.5-130.5	3
130.5-135.5	2
135.5-140.5	0
140.5-145.5	2
145.5-150.5	5
150.5-155.5	8
155.5-160.5	11



## 3. \_\_\_\_\_ Distributions

- the frequencies of each interval are approximately equal

Example: A die is rolled 50 times. The face is recorded and graphed.

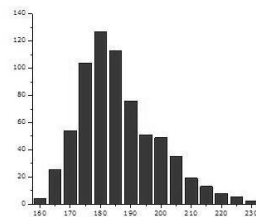
Die Face	Frequency
1	8
2	9
3	8
4	10
5	7
6	8



**SKEWED DISTRIBUTIONS** can be:

## 1. \_\_\_\_\_ Graphs

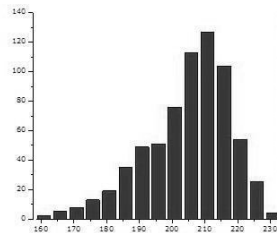
- the bars with the highest frequencies are on the left side and the frequencies decrease as you move right



*Note:* Even though there is a low-frequency bar on the left side, the trend is still right-skewed.

## 2. \_\_\_\_\_ Graphs

- the bars with the highest frequencies are on the right side and the frequencies decrease as you move left

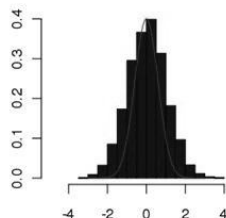


*Note:* Even though there is a low-frequency bar on the right side, the trend is still left-skewed.

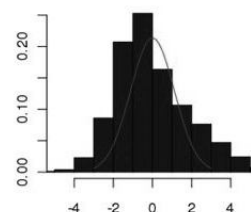
**Example 3**

Describe the distribution for each graph.

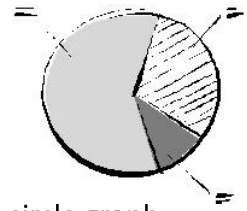
a.



b.



A **circle graph** uses sectors of a circle to show how discrete data is divided.

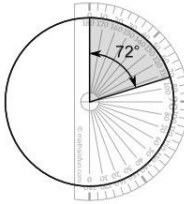


### Example 4

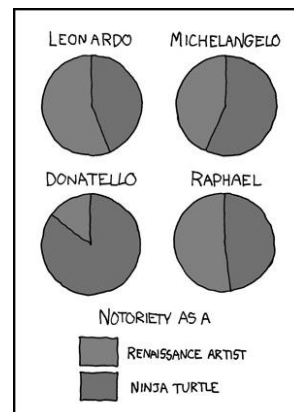
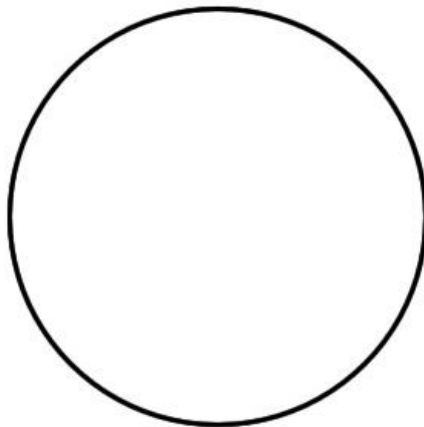
Use the frequency table from Example 2 (about movies) from DAY 2 to construct a circle graph.

Process:

1. organize data into frequency table with classes if necessary
2. calculate the percent of each class  
\* leave as decimal for future calculations
3. use the percentages to determine how many degrees each class consists of
4. draw a circle and divide it according to the calculations using a protractor
5. either label each section or provide a legend
6. add a title



CLASS	FREQUENCY	PERCENT	DEGREES
action	5	$\frac{5}{20} = 0.25$	$0.25 \times 360^\circ = 90^\circ$
comedy	4		
drama	1		
romance	6		
sci fi	4		
TOTAL	20	1.0	360°

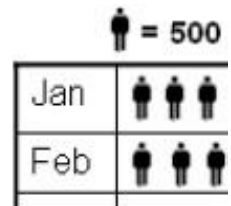


A **pictograph** uses images to display discrete data. Often 1 image represents more than 1 data piece. This type of graph is less accurate than other graphing styles.

FAVORITE COLOR

COLOR	Number of Students
red	● ● ● ● ●
yellow	
blue	● ● ● ● ● ● ●
green	● ●
orange	●
purple	● ● ●

key: Each ● = 2 student votes



### Example 5

Use the frequency table from Example 2 (about movies) from DAY 2 to construct a pictograph.

Process:

1. organize data into frequency table with classes if necessary
2. draw and label axes
  - \* labels go under columns or beside rows of pictures
3. plot pictures
  - \* each picture represents a number of data pieces - this value must be stated
4. add a title