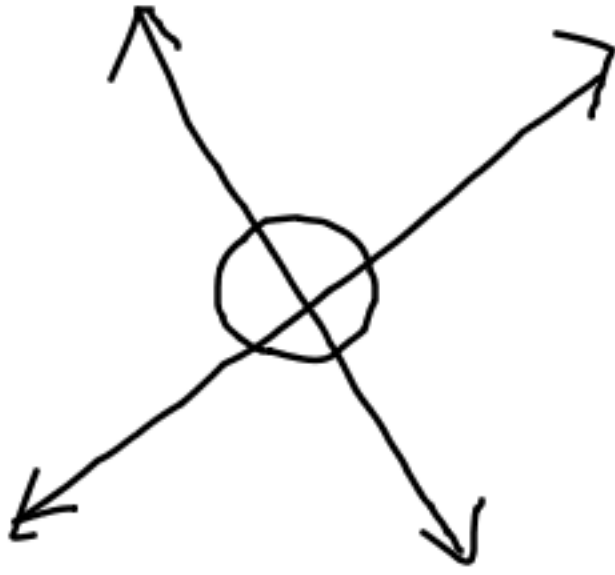
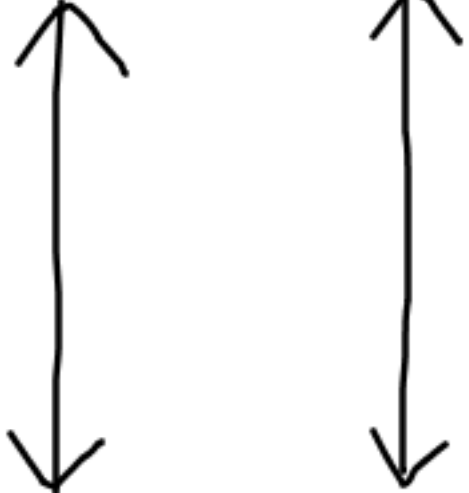



Solving Linear Systems

“Solving” a Linear System means finding the point at which 2 lines intersect. A Linear System can intersect in 3 ways:

POINT OF INTERSECTION

One	None	Infinite
	 parallel	 Same slope (m) Same y -int (b)

We will refer to the solution as the Point of Intersection - $POI = (x, y)$

In this unit, we will learn 3 ways to Solve a Linear System:

1. Solving by **Graphing**
2. Solving by **Substitution**
3. Solving by **Elimination**

Method 1: Solve by Graphing:

Steps:

1. **Graph** the 2 linear systems
2. **State the POI** (Point of Intersection) by stating “The POI is (,)”

We will refer to the solution as the Point of Intersection - POI = (x, y)

~~It is always your starting point (b)~~

In this unit, we will learn 3 ways to Solve a Linear System:

1. Solving by Graphing

2. Solving by Substitution

3. Solving by Elimination

$$y = mx + b$$

① Change all equations to be

$$y = mx + b$$

② Graph both lines

$$y - 2x = 4$$

$$y = 2x + 4$$

Solve by Graphing:

Method 1

Steps:

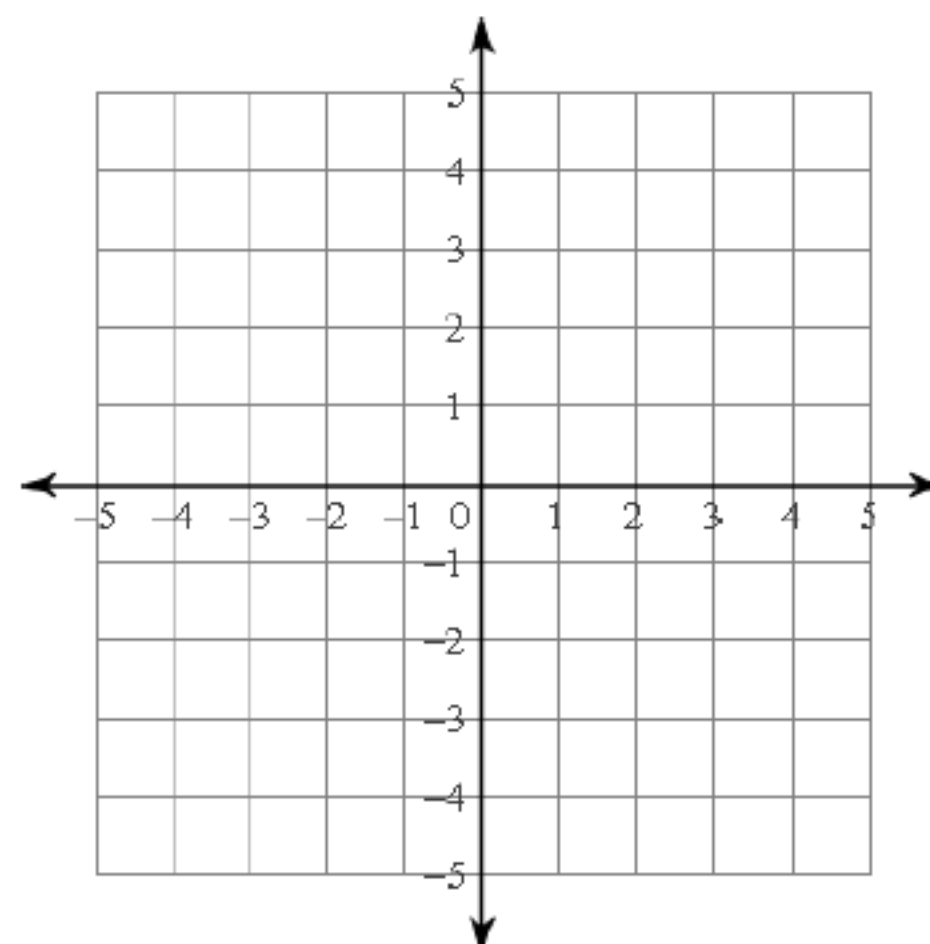
1. Graph the 2 linear systems

2. State the POI (Point of Intersection) by stating "The POI is (,)"

Examples

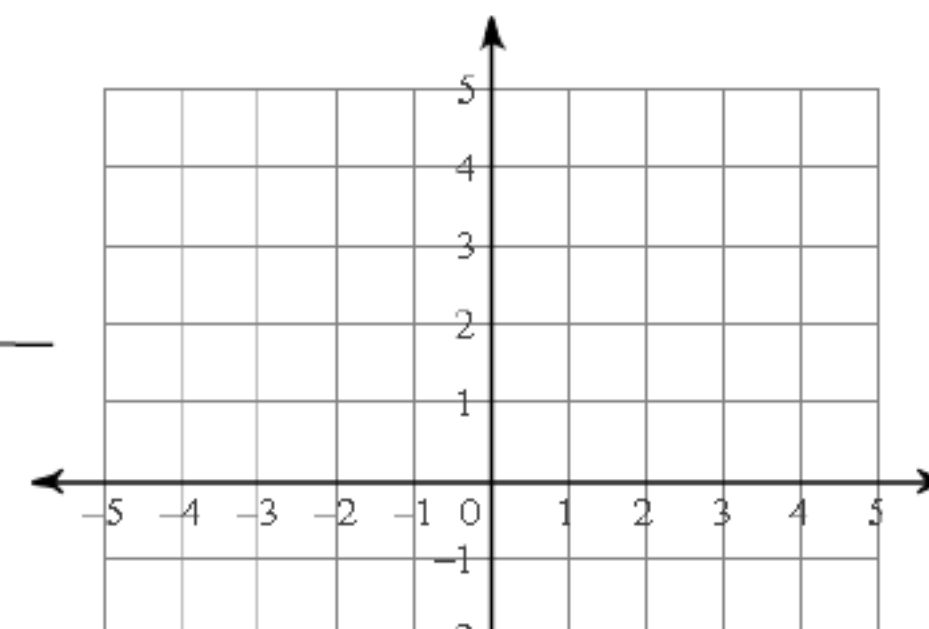
$$y = -6x - 4$$

$$y - 2x = 4$$



$$y = -\frac{2}{3}x - 2$$

$$y = -4$$



2. **State the POI** (Point of Intersection) by stating "The POI is (,)"

Examples

$$y = -6x - 4$$

$$y - 2x = 4$$

* When there is no slope your line is horizontal

$$y = -\frac{2}{3}x - 2$$

$$y = -4$$

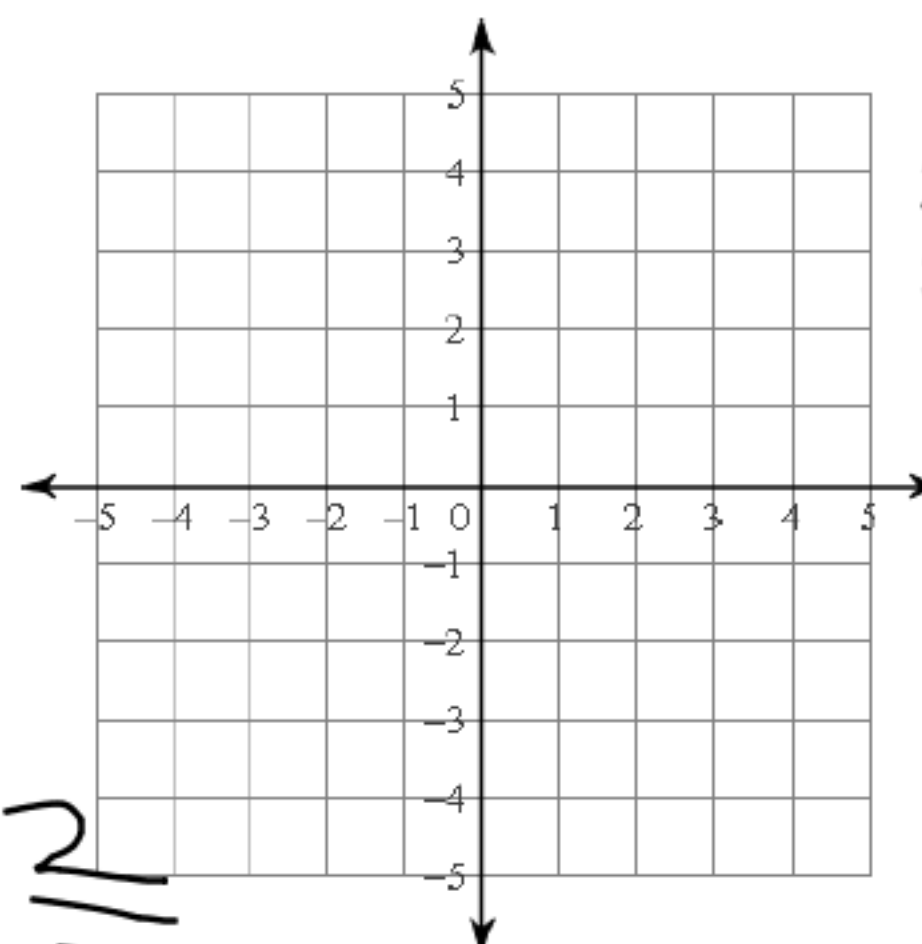
$$m = -\frac{2}{3}$$

$$b = -2$$

$$m = 0$$

$$b = -4$$

$$\therefore \text{POI} = (3, -4)$$



- 1) Change equations to $y = mx + b$
- 2) Graph the lines
- 3) Find the POI

