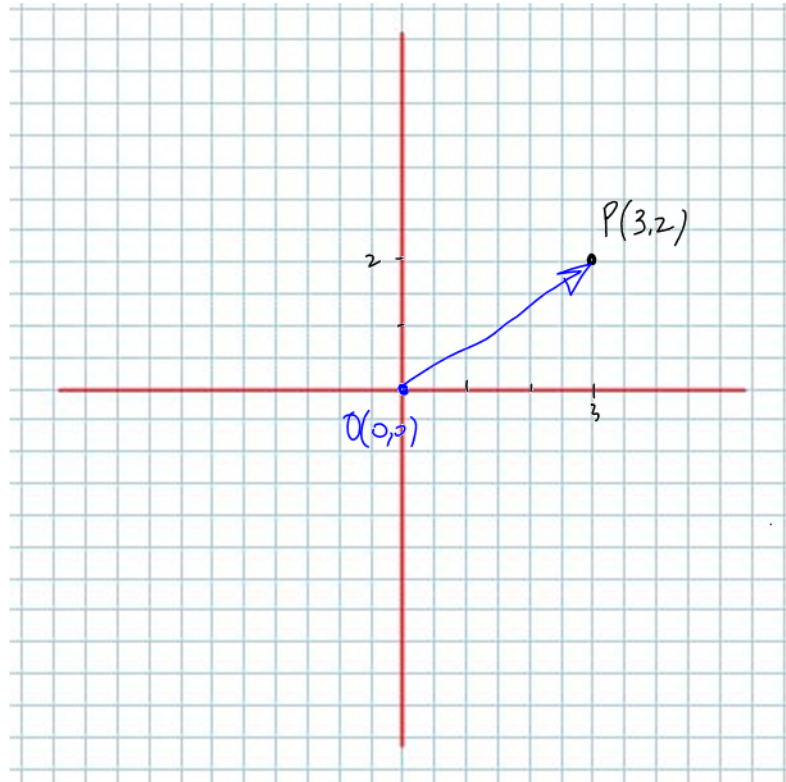


6.5 Vectors in 2D and 3D

In this sections we will (hopefully) begin to see **DEEP** connections between algebra and geometry.

Consider the x - y plane (also known as the Cartesian plane), with the point $P(3,2)$



Note: If we draw a vector from $O(0,0)$ “pointing to P ” we create the vector \vec{OP} which is said to be in **STANDARD POSITION** (tail is at the origin $O(0,0)$)

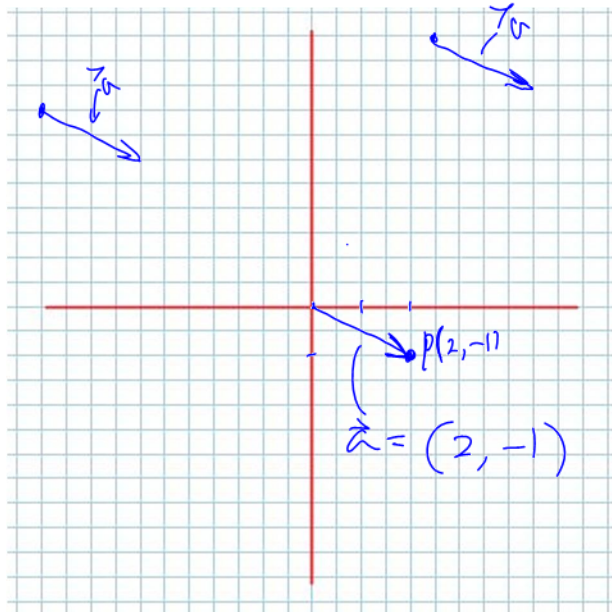
We write

$$\vec{OP} = (3, 2)$$

Note: Be sure to recognize the **context** that you are working in!!

Example 6.5.1

Draw the vector $\vec{a} = (2, -1)$ in standard position. *(tail at origin)*



Note: We call the **coordinates of the point** (the axis numbers) the **components** of the vector.

For $\vec{a} = (2, -1)$

x-component 2
y-component -1

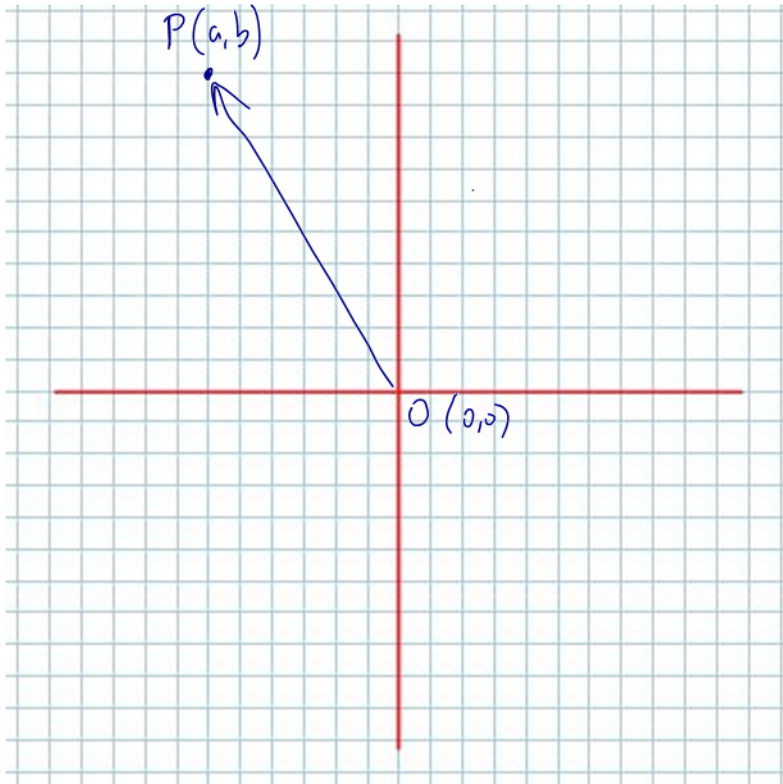
Another Note

Vectors in standard position are

UNIQUE. There is only one vector in standard position which 'points' from the origin to the point $(2, -1)$.

The General Position Vector

Consider the position vector $\overrightarrow{OP} = (a, b)$



Note that $\overrightarrow{OP} = (a, b)$ points

Uniquely

at the point $P(a, b)$

We call the collection of **ALL POINTS** in the x-y plane \mathbb{R}^2 ("are two")

We write $\mathbb{R}^2 = \{(x, y) \mid x \in \mathbb{R}, y \in \mathbb{R}\}$

Key Note \mathbb{R}^2 is a set of POINTS NOT VECTORS

BUT every point in \mathbb{R}^2 can be uniquely associated with a vector in standard position

Moving up to \mathbb{R}^3

\mathbb{R}^2 is called a two-dimensional **space** because it can be (*fully!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!*) defined using two coordinates. If we add a third coordinate we can discuss (mathematically) a three-dimensional **space** which we call \mathbb{R}^3 , and which we denote:

$$\mathbb{R}^3 = \{(x, y, z) \mid x \in \mathbb{R}, y \in \mathbb{R}, z \in \mathbb{R}\}$$

In \mathbb{R}^3 we write the origin as $(0, 0, 0)$ and a general point as $P(a, b, c)$

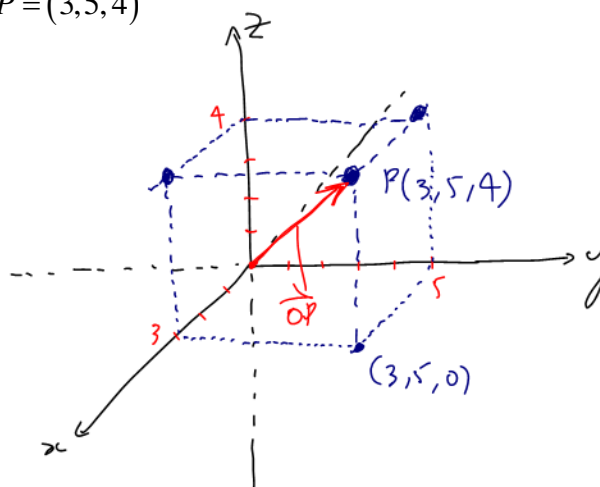
Thus we have the UNIQUE general position vector

$$\vec{OP} = (a, b, c)$$

Representing Vectors in \mathbb{R}^3

Example 6.5.2

Draw the vector $\vec{OP} = (3, 5, 4)$



Note: The axes form 3 planes

$$\left. \begin{array}{l} xy \text{ plane} \Rightarrow z=0 \\ xz \text{ plane} \Rightarrow y=0 \\ yz \text{ plane} \Rightarrow x=0 \end{array} \right\} \text{eqns of "axis-planes"}$$

Example 6.5.3

Determine the equation of the plane containing the points

$E(0,0,3)$, $F(2,0,3)$, $G(2,5,3)$, and $H(0,5,3)$.

$$z = 3$$

Determine the equation of the plane containing points O , E , F

$$y = 0$$

$$O(0,0,0)$$

Which points are in the y - z plane?

$$x = 0$$

$$E(0,0,3)$$

$$H(0,5,3)$$

Example 6.5.4

Given $\overrightarrow{OP} = (2, b, c)$ and $\overrightarrow{OP} = (a, 3, 0)$ determine a , b , and c . **Why can the three**

unknowns be determined?

Vectors in standard position are
UNIQUE

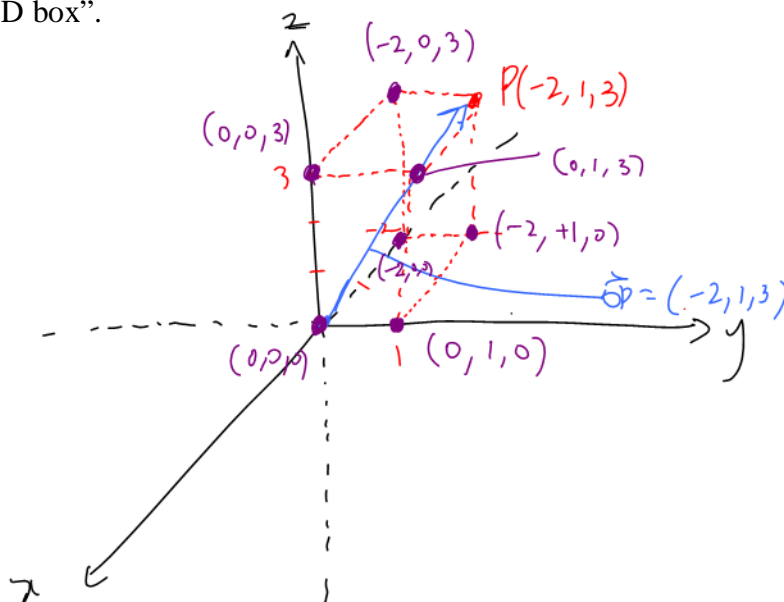
$$a = 2$$

$$b = 3$$

$$c = 0$$

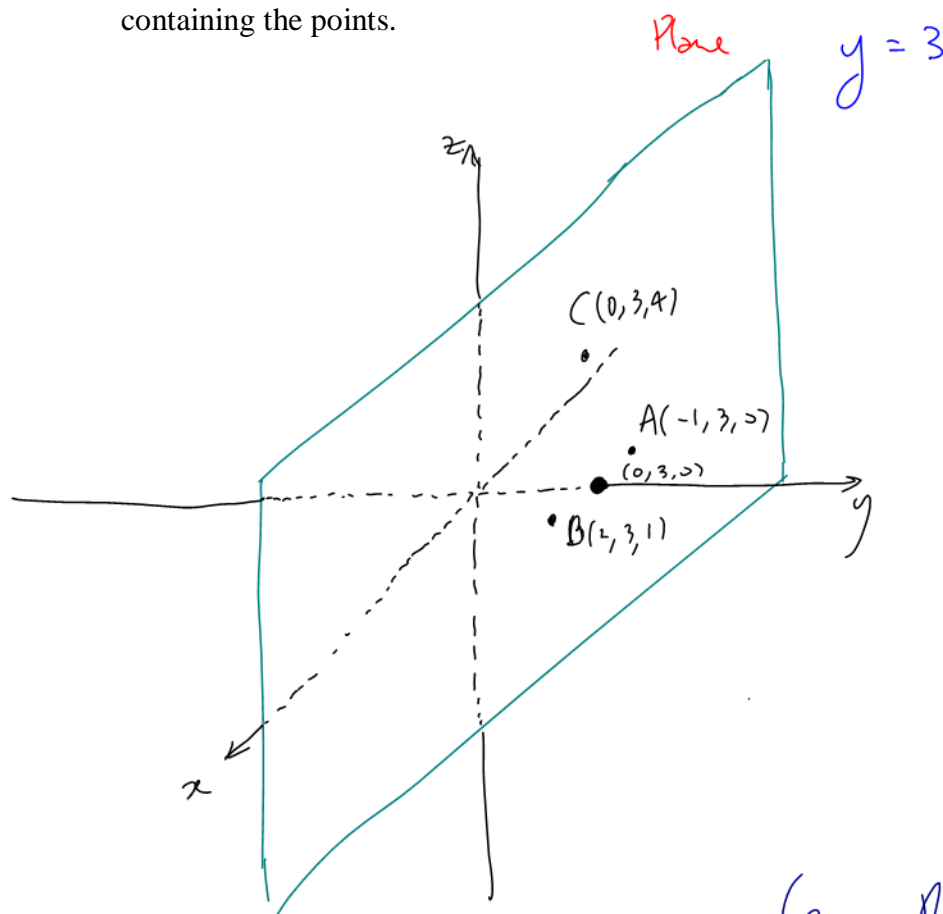
Example 6.5.5

Plot the point $P(-2,1,3)$ and draw the associated position vector. Label each “corner” of your “3-D box”.



Example 6.5.6

Plot the points $A(-1, 3, 0)$, $B(2, 3, 1)$ and $C(0, 3, 4)$ and give an equation for the plane containing the points.



Note:

The plane $y=3$

does NOT contain
the vectors

\vec{OA} , \vec{OB} nor \vec{OC}

(even though it contains the
points A, B, C)

Class/Homework for Section 6.5

Pg. 316 – 318 #2, 3, 5 – 7, 9, 13 – 16