

Hwk Check

§ 7.4

11. $\triangle ABC$ has vertices at $A(2, 5)$, $B(4, 11)$, and $C(-1, 6)$. Determine the angles in this triangle.

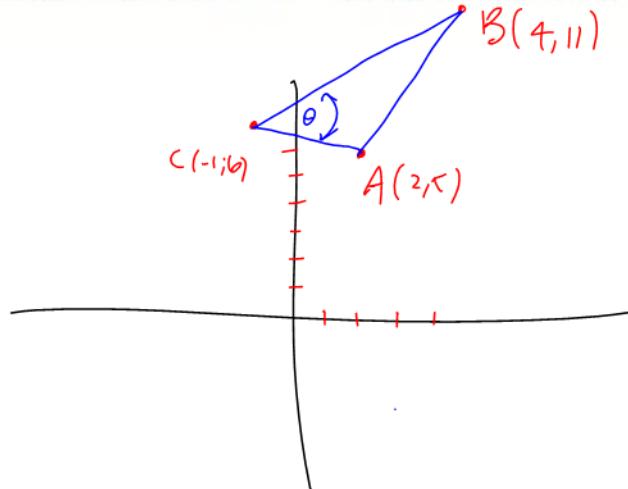
$$\cos(\theta) = \frac{\overrightarrow{CA} \cdot \overrightarrow{CB}}{|\overrightarrow{CA}| |\overrightarrow{CB}|}$$

$$= \frac{(3, -1) \cdot (5, 5)}{(\sqrt{10})(\sqrt{50})}$$

$$= \frac{10}{10\sqrt{5}}$$

$$\Rightarrow \theta = \cos^{-1}\left(\frac{1}{\sqrt{5}}\right)$$

$$= 24.6^\circ. \quad \text{etc.}$$



§ 7.5

15. a. If α , β , and γ represent the direction angles for vector \overrightarrow{OP} , prove that $\cos^2 \alpha + \cos^2 \beta + \cos^2 \gamma = 1$.

$$\overrightarrow{OP} = (a, b, c)$$

$$\cos \alpha = \frac{a}{\sqrt{a^2 + b^2 + c^2}}$$

$$\cos \beta = \frac{b}{\sqrt{a^2 + b^2 + c^2}}$$

$$\cos \gamma = \frac{c}{\sqrt{a^2 + b^2 + c^2}}$$

LHS

$$= \cos^2 \alpha + \cos^2 \beta + \cos^2 \gamma$$

$$= \left(\frac{a}{\sqrt{a^2 + b^2 + c^2}} \right)^2 + \left(\frac{b}{\sqrt{a^2 + b^2 + c^2}} \right)^2 + \left(\frac{c}{\sqrt{a^2 + b^2 + c^2}} \right)^2$$

$$= 1 = \text{RHS}$$

- b. Determine the coordinates of a vector \overrightarrow{OP} that makes an angle of 30° with the y-axis, 60° with the z-axis, and 90° with the x-axis.

$$\alpha = 90^\circ \quad \beta = 30^\circ \quad \gamma = 60^\circ$$

$$\cos \alpha = 0$$

$$\cos \beta = \frac{\sqrt{3}}{2} \quad \cos \gamma = \frac{1}{2}$$

$$\therefore \frac{a}{\sqrt{a^2+b^2+c^2}} = 0$$

$$\Rightarrow \boxed{a=0}$$

$$\Rightarrow \frac{b}{\sqrt{b^2+c^2}} = \frac{\sqrt{3}}{2}$$

$$\frac{b^2}{b^2+c^2} = \frac{3}{4}$$

$$4b^2 = 3b^2 + 3c^2$$

$$\Rightarrow b^2 = 3c^2$$

$$b = \pm \sqrt{3} c$$

$$\frac{c}{\sqrt{b^2+c^2}} = \frac{1}{2}$$

$$\frac{c^2}{b^2+c^2} = \frac{1}{4}$$

$$4c^2 = b^2 + c^2$$

$$\Rightarrow 3c^2 = b^2$$

Free variable let $c = t$

$$\text{Then } \overrightarrow{OP} = (0, \sqrt{3}t, t) \quad \text{or} \quad \overrightarrow{OP} = (0, -\sqrt{3}t, t)$$

$$= t(0, \sqrt{3}, 1) \quad \text{or} \quad \overrightarrow{OP} = t(0, -\sqrt{3}, 1)$$

$$\text{Choose } t=1 \quad \overrightarrow{OP} = (0, \sqrt{3}, 1) \quad \text{or} \quad \overrightarrow{OP} = (0, -\sqrt{3}, 1)$$

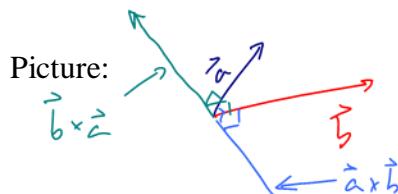
($t \neq 0$)

7.6 The Cross Product

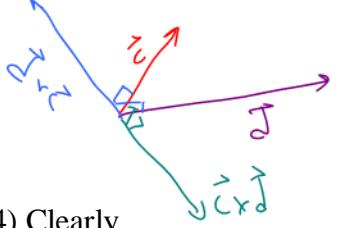
The **Cross Product** is sometimes called the Vector Product because it produces a **vector**.

Note: 1) The cross product is only used in \mathbb{R}^3 .
 non collinear

2) Given two vectors \vec{a} and \vec{b} in \mathbb{R}^3 the cross product produces a vector which is perpendicular to the plane spanned by \vec{a} and \vec{b}



3) We determine the **direction** of



4) Clearly

$\vec{a} \times \vec{b}$ using the **right hand rule**

NOTE: $\vec{c} \times \vec{j} \neq \vec{j} \times \vec{c}$

→ the cross product does not commute.

Algebraic View of the Cross Product

Consider: $\hat{i} \times \hat{j} = \hat{k}$

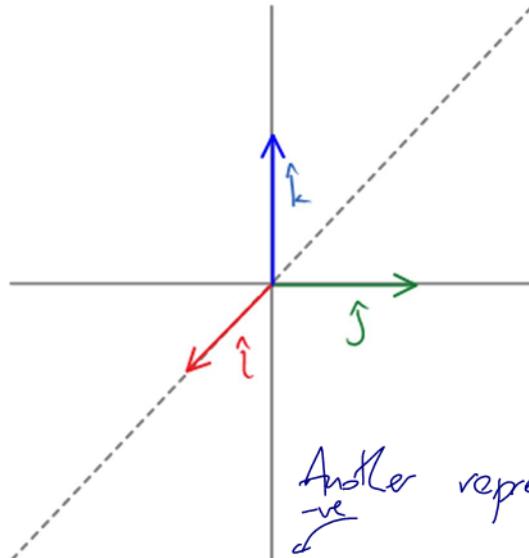
$$\hat{j} \times \hat{k} = \hat{i}$$

$$\hat{k} \times \hat{i} = \hat{j}$$

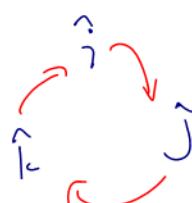
Note: Given two vectors

$$\vec{a} : m\vec{a}, m \text{ a scalar}$$

Then $\vec{a} \times m\vec{a} = \vec{0}$



Another representation
 ←ve +ve



$$\hat{i} \times \hat{k} = -\hat{j}$$

Consider two general vectors in \mathbb{R}^3 : $\vec{a} = (a_1, a_2, a_3)$ and $\vec{b} = (b_1, b_2, b_3)$. If we write the vectors as linear combinations of the standard unit vectors we can use the above ideas to calculate $\vec{a} \times \vec{b}$.

Let $\vec{a} = a_1 \hat{i} + a_2 \hat{j} + a_3 \hat{k}$ and $\vec{b} = b_1 \hat{i} + b_2 \hat{j} + b_3 \hat{k}$. Then:

$$\begin{aligned}
 \vec{a} \times \vec{b} &= (a_1 \hat{i} + a_2 \hat{j} + a_3 \hat{k}) \times (b_1 \hat{i} + b_2 \hat{j} + b_3 \hat{k}) \\
 &= a_1 b_1 \hat{i} \times \hat{i} + a_1 b_2 \hat{i} \times \hat{j} + a_1 b_3 \hat{i} \times \hat{k} \\
 &\quad + a_2 b_1 \hat{j} \times \hat{i} + a_2 b_2 \hat{j} \times \hat{j} + a_2 b_3 \hat{j} \times \hat{k} \\
 &\quad + a_3 b_1 \hat{k} \times \hat{i} + a_3 b_2 \hat{k} \times \hat{j} + a_3 b_3 \hat{k} \times \hat{k} \\
 &= (a_2 b_3 - a_3 b_2) \hat{i} + (a_3 b_1 - a_1 b_3) \hat{j} + (a_1 b_2 - a_2 b_1) \hat{k}
 \end{aligned}$$

Another “pattern” for developing the algebraic cross product

$$\vec{a} = (a_1, a_2, a_3)$$

$$\vec{b} = (b_1, b_2, b_3)$$

$$\begin{array}{ccc}
 a_2 & \cancel{-} & b_2 \\
 \cancel{a_3} & \cancel{+} & \cancel{b_3} \\
 a_1 & \cancel{-} & b_1 \\
 a_2 & \cancel{+} & b_2
 \end{array}
 \begin{array}{c}
 (a_2 b_3 - a_3 b_2) \hat{i} \\
 (a_3 b_1 - a_1 b_3) \hat{j} \\
 (a_1 b_2 - a_2 b_1) \hat{k}
 \end{array}$$

Example 7.6.1

Given $\vec{a} = (3, -2, 5)$ and $\vec{b} = (2, 1, 0)$ determine $\vec{a} \times \vec{b}$.

$$(3, -2, 5) \times (2, 1, 0)$$

$$\begin{aligned} &= ((-2)(0) - (5)(1), (5)(2) - (3)(0), (3)(1) - (2)(-2)) \\ &= (-5, 10, 7) \end{aligned}$$

Example 7.6.2

Given $\vec{a} = (3, 1, 0)$ and $\vec{b} = (4, -1, 3)$, find:

a) $\vec{a} \cdot (\vec{a} \times \vec{b}) = 0$
(triple scalar product)

b) $\vec{b} \cdot (\vec{a} \times \vec{b}) = 0$

c) $\vec{a} \times (\vec{a} \cdot \vec{b}) = \text{nonsense}$

(In fact for any 3 vectors, $\vec{a}, \vec{b}, \vec{c}$
if $\vec{a} \cdot (\vec{b} \times \vec{c}) = 0$
then $\vec{a}, \vec{b}, \vec{c}$ are coplanar)

Cross product is between vectors

Q. Of the following two vector expressions, which is meaningful?

i) $(\vec{a} \cdot \vec{b})(\vec{a} \times \vec{b})$, or ii) $\vec{a} \times (\vec{a} \times \vec{b})$

Both are.

Class/Homework for Section 7.6

Pg. 405 Investigation (optional)

Pg. 407 – 408 #1, 3, 4def, 5 – 7, 8a, 11